

Data Structures TD1 : Queues and Stacks

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1 Introduction

1. Josèphe's problem :

Require: n, X	11: end while
1: $Q \leftarrow Q_0$	12: while $!isEmpty(Q)$ do
2: for $i \in [1, n]$ do	13: for $i \in [1, X - 1]$ do
3: $add(i, Q)$	14: $current \leftarrow get(Q)$
4: end for	15: $remove(Q)$
5: $s \leftarrow random(1, n)$	16: $add(current, Q)$
6: $current \leftarrow get(Q)$	17: end for
7: while $current \neq s$ do	18: $remove(Q)$
8: $remove(Q)$	19: end while
9: $add(current, Q)$	20: return $current$
10: $current \leftarrow get(Q)$	

Apply the algorithm for 10 participants and a step of 4, starting with participant 4:

- write down the different states of the queue;
- give the remaining participant.

2. Polish writing :

Require: exp	12: $remove(S')$
1: $S \leftarrow S_0$	13: $secnd \leftarrow get(S')$
2: for $char \in exp$ do	14: $remove(S')$
3: $add(char, S)$	15: $current \leftarrow first\ op\ secnd$
4: end for	16: $add(current, S')$
5: $S' \leftarrow S_0$	17: else
6: while $!isEmpty(S)$ do	18: $remove(S)$
7: $current \leftarrow get(S)$	19: $add(current, S')$
8: if $current$ is an operator then	20: end if
9: $op \leftarrow current$	21: end while
10: $remove(S)$	22: return $get(S')$
11: $first \leftarrow get(S')$	

Apply the algorithm and give the result of the operation for:

(a) $+ * 5 3 6$

(b) $* + * 9 3 2 4$

2 Queues

1. Length of a queue

- Write an algorithm that will return the length of a given queue Q.
- What does the previous given queue Q look like after the execution of your algorithm? If it is not the same queue as before, modify your algorithm so that the queue remains the same at the end.

2. Even integers

Given a queue Q, write an algorithm that will return a queue Q' containing only the even elements of Q in the same order as they were in Q.

Example : if Q is [4,9,2,74,6,5,8,50,3], then Q' will be [4,2,74,6,8,50]

Note: you can use the test $\text{isEven}(n)$ to know if an integer is even.

3 Stacks

1. Even integers

Given a stack S, write an algorithm that will return a stack S' containing only the even elements of S in the same order as they were in S.

Example : if S is [4,9,2,74,6,5,8,50,3], then S' will be [4,2,74,6,8,50]

2. Palindromes:

A palindrome is a word that can be read forward as well as backward and remains the same in both directions. (*For example, Hannah and radar are palindromes*). Write an algorithm, using stacks, that checks if a given word is a palindrome.

Note: in order to initialise a stack with the given word (in other terms, to "write" the given word in a stack), we can use the same steps as in the Polish writing algorithm to initialise S with the given expression.

4 Optional Exercise: Back to the Palindromes - Due October 16th

Write an algorithm, using stacks and queues, that checks if a given word is a palindrome. This algorithm should require at most 2 structures (*i.e.* 2 stacks, 2 queues, or 1 of each). Describe your algorithm and its idea (in 2 lines for instance).